Semester II

Course code : ARCH 2242
Course title : Computer Application in Archaeology
Type : Core
Pre requisites : None

Learning Outcome:
Students will obtain comprehensive theoretical and practical knowledge on the computer application in various aspects in Archaeology by this course.

Content:
A basic introduction in to the computer and its capabilities. A brief study on the history of computer application in archaeology. A comprehensive theoretical and practical training on aspects on data recording, storage, retrieval analysis and interpretation using various soft wares. Mapping, surveying and reconstruction of archaeological sites, monuments and objects by computer devices specially using photo shop, auto CAD, GIS and GPS techniques.

Teaching and Learning Methods: Practical training, lectures, seminars and discussions
Scheme of Evaluation: 60% of written examination 40% for practical examination.

Recommended Readings: